

Provide a value to your top three in order of preference. 1 being your optimal choice, 3 being preferable but not your favorite.

What theme and ambiance would your favorite campaign have?

– Dungeon Crawl – Horror – Mystery – Light Hearted – Meandering / Job Board

What sort of actions do you prefer to perform most of the time in a campaign?

– Role Playing – Solving Puzzles – Adventure / Exploration – Combat – Chase / Escaping on Time

Setting:

– Arctic – Underdark – Urban – Forest / Jungle – Desert – Aquatic / At Sea

Select One

Preferred Difficulty of Survival:

– Easy (My actions have few consequences and my character will likely never die)

– Medium (We have to strategize combat a bit & pay attention but we'll all likely live)

– Hard (Our actions have consequences. If we make a mistake, one of us will die)

– Very Hard (At least half of our characters will not make it to the end of the campaign and we'll have to re-roll)

How would you like your party to be perceived by the world?

– Bumbling Fools That Get The Job Done Somehow

– Farmers Playing at Being Adventurers

– New Adventurers with Promise

– Hardened, Seasoned Veterans

– The World Will Write Stories About Us